## **Art – Y13 – Externally Set Assignment**

## MAGHULL HIGH SCHOOL – CURRICULUM MAP



HALF TERM 3 JAN-FEB	Outcome 1	Outcome 2	Outcome 3	Outcome 3	Outcome 4	Outcome 5
	(1-3 lessons)	(1-3 lessons)	(1-3 lessons)	(4-6 lessons)	(1-3 lessons)	(4-6 lessons)
TOPIC (S)	Research -Students to gain knowledge of context and gather ideas. Possible tasks: -Title page -Spider diagram -Mood board -Statement of intent	Plan -Generate Ideas -Consider materials, techniques, processes. -Annotate all photographs <u>Possible tasks:</u> -Photography	Digital Edits -Edit own photographs digitally and by hand. -Closely link theme to photographs -Annotate all edits <u>Possible tasks:</u> -Photoshop -Digital apps -Hand manipulation/collage	Mono Printing -Skilfully and safely handle materials and processes to produce a mono printExperiment with the mono print process to develop own outcomes. <u>Possible tasks:</u> -Mono print from own photographs -Mono print on to white paper -Mono print on to fabric/newspaper/collage/ prepared background etcWork in to photographs with a range of materials -Annotate all prints	Contextual Understanding -Students to gain knowledge of context and link this to their own work. <u>Possible tasks:</u> -Artist write up per skill. -Photographers: Karl Blossfeldt, Damien Hirst, David Bailey.	Drawing -Generate ideas through drawing -Draw from observation -Draw using a range of materials/styles/processes -Annotate all drawings <u>Possible tasks:</u> -Observational pen/pencil drawings -Continuous line drawing workshop
Knowledge & Skills development	<ul> <li>AO1 – Contextual Understanding</li> <li>use my chosen contextual and other references to develop <i>new</i> thoughts and ideas</li> <li>carry out investigations which are <i>sustained</i> and <i>focused</i> on information relevant to my study;</li> <li><i>evaluate</i> the methods, approaches, purposes and intentions of artists / craftworkers/ designers and <i>understand</i> how the different contexts in which their work has been produced influence interpretation and meaning</li> <li><i>apply</i> contextual understanding in ways which <i>inform my own approach</i></li> <li>AO3 – Reflective Recording</li> <li>apply myself <i>thoroughly</i> to productive methods of research and enquiry</li> <li>utilise a <i>suitable</i> range of recording methods and <i>competent</i> recording skills</li> </ul>			<ul> <li>Annotate an prints</li> <li>AO2 – Creative Making</li> <li>convey a sense of purpose in exploring resources, processes and the visual elements</li> <li>carefully select media and techniques and use them appropriately so that they complement my intentions;</li> <li>research stimulating sources for innovative possibilities and proficiently draft my initial ideas</li> <li>review my work regularly to improve and refine it where necessary</li> <li>skilfully handle materials, techniques and processes to produce quality outcomes</li> <li>document coherent evidence of each stage of the creative process with clear relationships established between working methods and outcomes</li> <li>AO4 –Personal Presentation</li> <li>present ideas and outcomes which are my own and not plagiarised</li> <li>present my submission in logical order making clear connections between the various parts where appropriate</li> <li>plainly convey and successfully realise my intentions</li> </ul>		
	• transfer ideas and skills to <i>new situations</i> and look for <i>meaning</i> and <i>purpose</i> in my studies			• devise an <i>appropriate</i> form of presentation which <i>suits the purpose</i> of my work and <i>engages an audience</i>		

\*Units to work on a rotation when appropriate due to equipment.

Assessment / Feedback	<ul> <li>thoughtfully review my work and progress to deepen my understanding</li> <li>effectively record ideas, observations and insights in line with my intentions</li> <li>efficiently gather, select, organise and convey the findings of my research</li> <li>demonstrate critical understanding in the development of my outcome produce work which is well informed and has meaning for myself and others</li> <li>produce work which is well informed and has meaning for myself and others</li> </ul>					
Opportunities	The project must be an independent response					
Cultural Capital	<ul> <li>Connection to a person with a different background who has shown this through their artwork</li> <li>Understanding different people/communities and ways of life</li> <li>Understanding how context effects artwork, and knowing about different context through history</li> <li>Linguistic cultural capital- students develop their means of communication and self-presentation by discussing their own artwork and that of others.</li> </ul>					
SMSC / Promoting British Values (Democracy, Liberty, Rule of Law, Tolerance & Respect)	<ul> <li>Understanding the work of artists and how they have created artwork in an open society.</li> <li>Spiritual development through independent thinking whilst realising personal ideas and intentions expressed visually.</li> <li>Social development as students work is celebrated throughout the school through displays. Students work independently and collaboratively to develop public and community artworks that express relationships between the students and local community. Students discuss and research a range of artists and art work, encouraging and developing communication skills.</li> </ul>					
Reading opportunities	<ul> <li>Reading about the era/art movements studied.</li> <li>Reading about materials/techniques/processes and how to use them.</li> <li>Reading about the work of artists (biographies, gallery reviews, interviews)</li> </ul>					
Key Vocabulary	Design Artists Designer Craftsperson Movement Society Community Identity Highlight Mid-tone Shadow Mark Line Colour Scheme Aesthetics Concept Idea Theme Identity Annotate Evaluate Analyse Describe Composition Layout Sketch Background Foreground Detail Blending Intricate Realistic Primary Source Secondary Source Process Develop Refine Design Sculpt Sculpture Sculptor 2-dimensional 3-dimensional Artists Designer Craftsperson Detail Form Shape Connect Connection Slip Glue Mould Texture Smooth Rough Ceramics Clay Mod Roc Papier-mâché Blending Dabbing Gradient Wet Blend Dry Blend					
Digital Literacy	Extension activities: Digital art using Kaleido Lens app. Digital drawing using apps. Time-lapse video of artwork Animation using Koma Koma. Firefly resources.					
Cross-curricular links	Maths – proportion/quantities/ratio when mixing colours. Shapes/geometry when drawing. English –writing to evaluate and analyse					
Careers	Designer. Artist. Craftsperson. Curator. Museum worker. Gallery assistant. Illustrator. Architect. Photographer. Print maker. Fashion design. Product design. Interior design. Marketing. Advertising. Creative director. Game designer. Wed designer. Animator.					